



POOL SWIMMING RULES

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1 MANAGEMENT OF COMPETITIONS

1.1 Swimming New Zealand Management shall have jurisdiction over all matters not assigned by the rules to the referee, judges or other officials and shall have power to postpone events and give directions consistent with rules adopted for conducting any event.

Specific PARA Swimming rules are reference (page 21) and are used in events which may include Para athletes. The referee is responsible for obtaining and implementing the rule exceptions for swimmers with disability competing in any competition.

1.2 For all swimming events conducted by Swimming New Zealand they shall appoint sufficient officials to ensure the fairness, integrity and safety of the competition.

1.2.1 For all other competitions, the event organiser shall appoint the number of officials, the number of officials will determine whether the results from the meet can be used as qualifying time for National Championships event (see SNZ Policy 007).

1.2.2 Where Automatic Officiating Equipment is not available, such equipment must be replaced by a chief timekeeper. Wherever possible, a minimum of one (1) timekeeper per lane shall be appointed together with one (1) additional timekeeper in case of a watch malfunction. It is advisable that there shall be three (3) timekeepers for each lane.

1.2.3 Finish judges may be used when Automatic Equipment and/or watches are not used.

1.3 The swimming pool and the technical equipment used at New Zealand Championship Events shall be inspected and approved in due course prior to the Swimming competitions by the Technical Director.

1.4 Where underwater video equipment is used by television, the equipment must be operated by remote control and shall not obstruct the vision or path of swimmers and must not change the configuration of the pool or obscure the required World Aquatics markings.

1.5 The event management shall specify for heats, semi-finals, and finals the presentation and preparation protocol that the competitors must respect when they leave the last call room.

1.6 Swimwear worn by athletes must meet the requirements of SNZ's Inclusive Swimwear Policy (P012). Noting that for World Records and Selection for World Aquatics events that World Aquatic Approved Swimmer must be worn.

2 OFFICIALS

2.1 Referee

2.1.1 The referee shall have full control and authority over all officials, approve their assignments, and instruct them regarding all special features or regulations related to the competitions. She/He shall enforce all rules and decisions and shall decide all questions relating to the actual conduct of the meet, and event or the competition, the final settlement of which is not otherwise covered by the rules.

2.1.2 The referee may intervene in the competition at any stage to ensure that the SNZ swimming rules are observed and shall adjudicate all protests related to the competition in progress.

2.1.3 When using finish judges without three (3) digital watches, the referee shall determine placing where necessary. Automatic Officiating Equipment, if available and operating shall be consulted as stated in Clause **13**.

2.1.4 The referee shall ensure that all necessary officials are in their respective posts for the conduct of the competition. He/she may appoint substitutes for any who are absent, incapable of acting or found to be inefficient. He/she may appoint additional officials if considered necessary.

2.1.5 Once all swimmers have removed their clothing, except for swimwear, the Referee shall signal the commencement of an event by a short series of whistles inviting them to get ready at the starting end, followed by a long whistle indicating that they should take their positions on the starting platform (or for backstroke swimming and medley relays to immediately enter the water). A second long whistle shall bring the backstroke and medley relay swimmer immediately to the starting position. When the swimmers and officials are prepared for the start, the referee shall gesture to the starter with a stretched-out arm, indicating that the swimmers are under the starter's control. The stretched-out arm shall stay in that position until the start is given.

2.1.6 A disqualification for starting before the starting signal must be observed and confirmed by both the starter and the referee. When Automatic Officiating Equipment is available, it may be used to verify the disqualification.

2.1.7 The referee shall disqualify any swimmer for any other violation of the rules that he personally observes. The referee may also disqualify any swimmer for any violation reported to him by other authorised officials. All disqualifications are subject to the decision of the referee.

2.1.8 All potential infractions shall be verbally reported to the Referee. Once confirmed by the Referee, a signed disqualification card shall be completed by the reporting official, detailing the event, lane number and the infraction.

2.1.9 The Referee shall appoint officials who shall determine, in relay events, whether the starting swimmer is in contact with the starting platform when the preceding swimmer touches the starting wall. When Automatic Officiating Equipment which judges relay take-offs is available, it shall be used in accordance with Clause **11.5**.

2.2 Control-room Supervisor

2.2.1 The Control Room Supervisor shall supervise the operation of the Automatic

Officiating Equipment.

2.2.2 The Control Room Supervisor is responsible for checking the results from computer printouts.

2.2.3 The Control Room Supervisor is responsible for checking the relay exchange printout and reporting any early take-offs to the referee.

2.2.4 The Control Room Supervisor may review the video timing to confirm early take-off if available.

2.2.5 The Control Room Supervisor shall

- control withdrawals after the heats and/or semi- finals,
- enter results on official forms,
- list all new records established, and
- maintain scores where appropriate.

2.3 Starter

2.3.1 The starter shall have full control of the swimmers from the time the referee turns the swimmers over to him (Clause **2.1.5**) until the race has commenced. The start shall be given in accordance with Clause **4 The Start**.

2.3.2 The starter shall report a swimmer to the referee for delaying the start, for willfully disobeying an order or for any other misconduct taking place at the start, but only the referee may disqualify a swimmer for such delay, willful disobedience or misconduct.

2.3.3 The starter shall have power to decide whether the start is fair, subject only to the decision of the Referee.

2.3.4 When starting an event, the starter shall stand on the side of the pool within approximately five metres of the starting edge of the pool where the timekeepers can see and or hear the starting signal and the swimmers can hear the signal.

2.3.5 The Starter shall report to the Referee any violation observed within their jurisdiction.

2.4 Call Room Supervisor

2.4.1 The Call Room Supervisor shall assemble swimmers prior to each event.

2.4.2 The Call Room Supervisor shall report to the Referee any violation noted with regard to:

- Swimwear, and
- Advertising, and
- If a swimmer is not present when called.

2.5 Chief Inspector of Turns

2.5.1 The chief inspector of turns shall ensure that inspectors of turns fulfil their duties during the competition.

2.6 Inspectors of Turns

2.6.1 An Inspector of Turns shall be assigned to each lane at each end of the pool, to ensure swimmers comply with the relevant rules after the start, for each turn, and at the finish.

2.6.2 Jurisdiction for the Inspector of Turns at the start end commences from the start signal until the completion of the first arm stroke, except in Breaststroke where it shall be the second arm stroke.

2.6.3 For each turn, jurisdiction for the Inspector of Turns commences from the beginning of the last arm stroke before touching and ending with the completion of the first arm stroke after the turn, except in Breaststroke where it shall be the second arm stroke.

2.6.4 Jurisdiction for the Inspector of Turns at the finish commences from the beginning of the last arm stroke before touching.

2.6.5 When a Backstroke ledge is being used, each inspector at the starting end shall install and remove the ledge. Once installed, the ledge shall be set at zero (0).

2.6.6 In individual events of 800 and 1500 metres, each inspector of turns at the start and turning end of the pool shall record the number of laps completed by the swimmer in his/her lane. The swimmers shall be informed of the remaining number of laps to be completed by displaying "lap cards" showing odd numbers at the turning end of the pool. Electronic equipment may be used, including under water display.

2.6.7 Each inspector at the starting end shall give a warning signal when the swimmer in his lane has two lengths plus five (5) metres to swim to finish in individual events of 800 and 1500 metres. The signal may be repeated after the turn until the swimmer has reached the five (5) metres mark on the lane rope. The warning signal may be by whistle or bell.

2.6.8 Each inspector at the starting end shall determine, in relay events, whether the starting swimmer is in contact with the starting platform when the preceding swimmer touches the starting wall. When Automatic Equipment which judges relay take-offs is available, it shall be used in accordance with Clause 13.1.

2.6.9 Inspectors of Turns shall report to the Referee any violation observed within their jurisdiction.

2.7 Judges of Stroke

2.7.1 Judges of stroke shall be located on each side of the pool.

2.7.2 Each judge of stroke shall ensure that the rules related to the style of swimming designated for the event are being observed and shall observe the turns and the finishes to assist the inspectors of turns.

2.7.3 Judges of Stroke shall report to the Referee any violation observed within their jurisdiction.

2.8 Chief Timekeeper

2.8.1 The chief timekeeper shall assign the seating positions for all timekeepers and the lanes for which they are responsible. It is advisable that there shall be three (3) timekeepers for each lane. If Automatic Officiating Equipment is not used there shall be two (2) additional timekeepers designated, either of whom shall be directed to replace a timekeeper whose watch did not start or stopped during an event, or who for any other reason is not able to record the time. When using digital watches, final time and place is determined by time.

2.8.2 When only one (1) timekeeper per lane is available, an extra timekeeper must be assigned in case of a malfunction of a stopwatch. In addition, the Chief Timekeeper must always record the time of the winner of each race.

2.8.3 The chief timekeeper shall collect from the timekeepers in each lane a card showing the times recorded and, if necessary, inspect their watches.

2.8.4 The chief timekeeper shall record or examine the official time on the card for each lane.

2.9 Timekeepers

2.9.1 Each timekeeper shall take the time of the swimmers in the lane assigned to him in accordance with Clause **11.3**.

2.9.2 Each timekeeper shall start his watch at the starting signal and shall stop it when the swimmer in his lane has completed the race. Timekeepers may be instructed by the chief timekeeper to record times at intermediate distances in races longer than 100 metres.

2.9.3 Promptly after the race, the timekeepers in each lane shall record the times of their watches on the card, give them to the chief timekeeper, and if requested present their watches for inspection. Their watches must be cleared at the short whistle of the Referee announcing the following race.

2.9.4 Unless video timing is used, it may be necessary to use the full complement of timekeepers even when Automatic Officiating Equipment is used.

2.10 Finish Judges – if required

2.10.1 Finish judges shall be positioned in elevated stands in line with the finish where they have at all times a clear view of the course and the finish line, unless they operate an Automatic Officiating device in their respective assigned lanes by depressing the "push-button" at the completion of the race.

2.10.2 After each event the finish judges shall decide and report the placing of the swimmers according to the assignments given to them. Finish judges other than push-button operators shall not act as timekeepers in the same event.

2.11 Chief Recorder (other than for SNZ swimming events)

2.11.1 The chief recorder is responsible for checking results from computer printouts or from results of times and placing in each event received from the referee. The chief recorder shall witness the referee's signing the results.

2.12 Recorder (other than for SNZ swimming events)

2.12.1 The recorders shall control withdrawals after the heats or finals, enter results on official forms, list all new records established, and maintain scores where appropriate.

2.13 Officials' Decision Making

2.13.1 Officials shall make their decision autonomously and independently of each other unless otherwise provided in the Swimming Rules.

3 SEEDING OF HEATS AND FINALS

The starting stations for all events in SNZ Championship Events shall be by seeding as follows:

3.1 Heats

3.1.1 The best competitive times of all entrants for the announced qualifying period prior to the entry deadline of the competition shall be submitted on entry forms or on-line, as requested, and listed in order of time by Event Management. Placement of swimmers with identical times shall be determined by draw. Swimmers shall be placed in lanes according to the procedures set forth in Clause **3.1.2** below. Swimmers shall be placed in trial heats according to submitted times in the following manner.

3.1.1.1 If one heat, it shall be seeded as a final and swum only during the final session.

3.1.1.2 If two heats, the fastest swimmer shall be seeded in the second heat, next fastest in the first heat, next fastest in the seconded heat, next in the first heat etc.

3.1.1.3 If three heats, except 400m, 800m, and 1500m events, the fastest swimmer shall be placed in the third heat, next fastest in the second, next fastest in the first. The fourth fastest swimmer shall be placed in the third heat, the fifth in the second heat, and the sixth fastest in the first heat, the seventh fastest in the third heat, etc.

3.1.1.4 If four or more heats, except 400m, 800m and 1500m events, the last three heats of the event shall be seeded in accordance with Clause **3.1.1.3** above. The heat preceding the last three heats shall consist of the next fastest swimmers; the heat preceding the last four heats shall consist of the next fastest swimmers, etc. Lanes shall be assigned in descending-order of submitted times within each heat, in accordance with the pattern outlined in Clause **3.1.2** below.

3.1.1.5 For 400m, events, the last two heats of the event shall be seeded in accordance with Clause **3.1.1.2** below.

3.1.1.6 For 800m and 1500m events, the heats shall be seeded with the last heat having the fastest swimmers, the heat preceding the last heat shall consist of the next fastest swimmers, etc. Lanes shall be assigned in descending-order of submitted times within each heat, in accordance with the pattern outlined in Clause **3.1.2** below. The last heat shall be swum during the final's session.

3.1.1.7 Exception: When there are two or more heats in an event, except 800m and 1500m events, there shall be a minimum of three swimmers seeded into any one preliminary heat, but subsequent scratches may reduce the number of swimmers in such heat to less than three.

3.1.1.8 At the discretion of Event Management, where there are two or more heats, they shall be seeded with the last heat having the fastest swimmers, the heat preceding the last heat shall consist of the next fastest swimmers, etc. Lanes shall be assigned in descending order of submitted times within each heat, in accordance with the pattern outlined in Clause **3.1.2**. In this case, Clause **3.1.1.2** to Clause **3.1.1.5** will not apply.

3.1.1.9 At the discretion of Event Management, heats shall be seeded with the first heat having the fastest swimmers, the proceeding heat shall consist of the next fastest swimmers, etc. There shall be a minimum of three swimmers seeded into the last preliminary heat, but subsequent scratches may reduce the number of swimmers in such heat to less than three. Lanes shall be assigned in descending order of submitted times within each heat, in accordance with the pattern in Clause **3.1.2**. In this case, Clause **3.1.1.2** to Clause **3.1.1.5** will not apply.

3.1.2 Except for 50m events in 50m pool, assignment of lanes shall be (number 1 lane being on the right hand side of the pool, (0 when using pools with 10 lanes) when facing the course from the starting end) by placing the fastest swimmer or team in the centre lane in the pool with an odd number of lanes, or in lane 3 or 4 respectively in pools having 6 or 8 lanes. In pools using ten lanes, the fastest swimmers shall be placed in lane 4. The swimmer having the next fastest time is to be placed on his left, then alternating the others to right and left in accordance with the submitted times. Swimmers with identical times shall be assigned their lanes positions by draw within the aforesaid pattern.

3.1.3 When 50 metre events are contested in 50 metre pool, the races may be swum at the discretion of Event Management, either from the regular starting end to the turning end or from the turning end to the starting end, depending upon such factors as existence of adequate Automatic Equipment, starter's position, etc. Event Management should advise swimmers of the determination well before the start of the competition. Regardless of which way the race is swum, the swimmers shall be seeded in the same lanes in which they would be seeded if they were both starting and finishing at the starting end.

3.2 Finals

3.2.1 Where no preliminary heats are necessary, lanes shall be assigned in accordance with Clause **3.1.2** above. Where preliminary heats have been held, lanes shall be assigned as in Clause **3.1.2** based, however, on times established in such heats.

3.2.2 In the event that swimmers from the same or different heats have equal times registered to 1/100 second for either the eight/tenth place or sixteenth/twentieth place depending on the use of 8 or 10 lanes, there shall be a swim-off to determine which swimmer shall advance to the appropriate finals. Such swim-off shall take place after all involved swimmers have completed their heats at a time agreed between Event Management and the parties involved. Another swim-off shall take place if equal times are registered again. If required a swim-off will take place to determine 1st and 2nd reserve if equal times are recorded.

3.2.3 Where one or more swimmers scratch from a final reserve will be called in order of classifications in heats. The event or events must be re-seeded and supplementary sheets must be issued detailing the changes or substitutions, as prescribed in Clause 3.1.2.

3.2.4 For heats self-marshalling may be implemented and for finals, swimmers shall report to the marshalling area at a time determined by Event Management.

3.2.5 At the New Zealand Swimming Championships, New Zealand Age Group Championships, New Zealand Short Course Championships and Division II Competition a maximum of two (2) Visitor swimmers may progress from heats to any final in any one event. If B or C finals are also held, the Event Management can decide the number of swimmers from visiting federations allowed to progress. There is no limit on Visitor swimmers for timed-finals but only two (2) Visitor swimmers may swim in the fastest timed-final.

- 3.2.5 a Visitor swimmer definition: For SNZ championship events a visitor is defined as: A swimmer that competes internationally for a World Aquatics federation other than New Zealand.
- A swimmer that is competing at the competition for a club which belongs to a World Aquatics federation other than New Zealand.

Relays

- If a visitor competes in a relay of any kind the relay will therefore also be classed as a visitor relay.

4 THE START

4.1 The start in Freestyle, Breaststroke, Butterfly and Individual Medley races shall be with a dive. On the long whistle (Clause **2.1.5**) from the referee the swimmers shall step onto the starting platform and remain there. On the starter's command "take your marks", they shall immediately take up a starting position with at least one foot at the front of the starting platforms. The position of the hands is not relevant. When all swimmers are stationary, the starter shall give the starting signal.

4.2 The start in Backstroke and Medley Relay races shall be from the water. At the referee's first long whistle (Clause **2.1.5**), the swimmers shall immediately enter the water. At the Referee's second long whistle the swimmers shall return without undue delay to the starting position (Clause **6.1**). When all swimmers have assumed their starting positions, the starter shall give the command "take your marks". When all swimmers are stationary, the starter shall give the starting signal.

4.3 At New Zealand Swimming Events the command "Take your marks" shall be in English and the start shall be by multiple loudspeakers.

4.4 Any swimmer initiating a start before the starting signal has been given, shall be disqualified. If the starting signal sounds before the disqualification is declared, the race shall continue, and the swimmer or swimmers shall be disqualified upon completion of the race. If the disqualification is declared before the starting signal, the signal shall not be given, but the remaining swimmers shall be called back and start again. The Referee repeats the starting procedure beginning with the long whistle (the second one for Backstroke) as per Clause **2.1.5**.

5 FREESTYLE

5.1 Freestyle means that in an event so designated the swimmer may swim any style, except that in individual medley or medley relay events, freestyle means any style other than backstroke, breaststroke or butterfly.

5.2 Some part of the swimmer must touch the wall upon completion of each length and at the finish.

5.3 Some part of the swimmer must break the surface of the water throughout the race, except it shall be permissible for the swimmer to be completely submerged during the turn and for a distance of not more than 15 metres after the start and each turn. By that point, the head must have broken the surface.

6 BACKSTROKE

6.1 Prior to the starting signal, the swimmers shall line up in the water facing the starting end, with both hands holding the starting grips. Standing in or on the gutter or bending the toes over the lip of the gutter is prohibited. When using a backstroke ledge at the start, the toes of both feet must be in contact with the end wall or face of the touchpad. Bending the toes over the top of the touchpad is prohibited.

6.2 At the signal for starting and after turning the swimmer shall push off and swim upon his back throughout the race except when executing a turn as set forth in Clause 6.4. The normal position on the back can include a roll movement of the body up

to, but not including 90 degrees from horizontal. The position of the head is not relevant.

6.3 Some part of the swimmer must break the surface of the water throughout the race, except that once some part of the head of the swimmer has passed the 5 metres mark immediately prior to reaching for the finish, the swimmer may be completely submerged. It is also permissible for the swimmer to be completely submerged during the turn, and for a distance of not more than 15 metres after the start and each turn. By that point the head must have broken the surface.

6.4 When executing the turn there must be a touch of the wall with some part of the swimmer's body. During the turn the shoulders may be turned over the vertical to the breast after which an immediate continuous single arm pull or immediate continuous simultaneous double arm pull may be used to initiate the turn. The swimmer must have returned to the position on the back upon leaving the wall.

6.5 Upon the finish of the race the swimmer must touch the wall while on the back.

7 BREASTSTROKE

7.1 After the start and after each turn, the swimmer may take one arm stroke completely back to the legs during which the swimmer may be submerged. At any time prior to the first Breaststroke kick after the start and after each turn a single butterfly kick is permitted. The head must break the surface of the water before the hands turn inward at the widest part of the second stroke.

7.2 From the beginning of the first arm stroke after the start and after each turn, the body shall be on the breast. It is not permitted to roll onto the back at any time except at the turn after the touch of the wall where it is permissible to turn in any manner as long as the body is on the breast when leaving the wall. From the start and throughout the race the stroke cycle must be one arm stroke and one leg kick in that order. All movements of the arms shall be simultaneous without alternating movement.

7.3 The hands shall be pushed forward together from the breast on, under, or over the water. The elbows shall be under water except for the final stroke before the turn, during the turn and for the final stroke at the finish. The hands shall be brought back on or under the surface of the water. The hands shall not be brought back beyond the hip line, except during the first stroke after the start and each turn.

7.4 During each complete cycle, some part of the swimmer's head must break the surface of the water. All movements of the legs shall be simultaneous without alternating movement.

7.5 The feet must be turned outwards during the propulsive part of the kick. Alternating movements or downward butterfly kicks are not permitted except as in SW 7.1. Breaking the surface of the water with the feet is allowed unless followed by a downward butterfly kick.

7.6 At each turn and at the finish of the race, the touch shall be made with both hands separated and simultaneously at, above, or below the water level. At the last stroke before the turn and at the finish an arm stroke not followed by a leg kick is

permitted. The head may be submerged after the last arm pull prior to the touch, provided it breaks the surface of the water at some point during the last complete or incomplete cycle preceding the touch.

8 BUTTERFLY

8.1 From the beginning of the first arm stroke after the start and each turn, the body shall be kept on the breast. It is not permitted to roll onto the back at any time, except at the turn after the touch of the wall where it is permissible to turn in any manner as long as the body is on the breast when leaving the wall.

8.2 Both arms shall be brought forward simultaneously over the water and brought backward simultaneously under the water through-out the race, subject to SW 8.5.

8.3 All up and down movements of the legs must be simultaneous. The legs or the feet need not be on the same level, but they shall not alternate in relation to each other. A breaststroke kicking movement is not permitted.

8.4 At each turn and at the finish of the race, the touch shall be made with both hands separated and simultaneously, at, above or below the water surface.

8.5 At the start and at turns, a swimmer is permitted one or more leg kicks and one arm pull under the water, which must bring him to the surface. It shall be permissible for a swimmer to be completely submerged for a distance of not more than 15 metres after the start and after each turn. By that point, the head must have broken the surface. The swimmer must remain on the surface until the next turn or finish.

9 MEDLEY SWIMMING

9.1 In individual medley events, the swimmer covers the four swimming strokes in the following order: Butterfly, Backstroke, Breaststroke and Freestyle. Each of the strokes must cover one quarter (1/4) of the distance. Leaving the wall on the back during the freestyle portion is permissible but no kicking action is permitted until the swimmer has returned past the vertical to the breast at which point kicking, including a butterfly kick(s), may commence.

9.2 In Freestyle the swimmer must be on the breast except when executing a turn. The swimmer must return to the breast before any kick or stroke.

9.3 In Medley relay events, swimmers will cover the four swimming strokes in the following order: Backstroke, Breaststroke, Butterfly and Freestyle. Each of the strokes must cover one quarter (1/4) of the distance.

9.4 Each section must be finished in accordance with the rule which applies to the stroke concerned.

10 THE RACE

10.1 All individual races must be held as separate gender events.

10.2 A swimmer swimming over the course alone shall cover the whole distance to qualify. A swimmer who does not complete the whole distance in accordance with the relevant World Aquatics rules shall be disqualified.

10.3 On the pool deck, after respecting the presentation protocol outlined in Clause **1.5**, the competitors must immediately remove all clothing except for swimwear.

10.4 The swimmer must remain and finish the race in the same lane in which he/she started.

10.5 In all events, a swimmer when turning shall make physical contact with the end of the pool or course. The turn must be made from the wall, and it is not permitted to take a stride or step from the bottom of the pool.

10.6 Standing on the bottom during freestyle events or during the freestyle portion of medley events shall not disqualify a swimmer, but he shall not walk.

10.7 Pulling on the lane rope is not allowed.

10.8 Obstructing another swimmer by swimming across another lane or otherwise interfering shall disqualify the offender. Should the foul be intentional, the referee shall report the matter to the Member promoting the race, and to the Member of the swimmer so offending.

10.9 No swimmer shall be permitted to use or wear any device or swimsuit that may aid his/her speed, buoyancy or endurance during a competition (such as webbed gloves, flippers, fins, power bands, or adhesive substances, etc.). The use of technology and automated data collection devices is permissible for the sole purpose of collecting data. Automated devices shall not be utilised to transmit data, sounds, or signals to the swimmer and may not be used to aid their speed. Goggles may be worn. As a consequence of injury, it is permissible to tape not more than one or two fingers or toes. Any other kind of tape on the body is not permitted unless approved by The Technical Director.

10.10 Any swimmer not entered in a race, who enters the water in which an event is being conducted before all swimmers therein have completed the race, shall be disqualified from his next scheduled race in the meet.

10.11 For championship events there shall be four swimmers on each relay team. Mixed relays may be swum. Mixed Relays must consist of two (2) Men and two (2) Women. Split times achieved in mixed relay events cannot be used for records and/or entry purposes. Other relays with more than 4 swimmers maybe held at the event organisers discretion

10.12 Relay exchanges must commence from the starting platform. Running starts from pool deck are not permitted.

10.13 In relay events, the team of a swimmer whose feet lose touch with the starting

platform before the preceding team-mate touches the wall shall be disqualified.

10.14 Any relay team shall be disqualified from a race if a team member, other than the swimmer designated to swim that length, enters the water when the race is being conducted, before all swimmers of all teams have finished the race.

10.15 The members of a relay team and their order of competing must be nominated before the race. Any relay team member may compete in a race only once. The composition of a relay team may be changed between the heats and finals of an event, provided that it is made up from the list of swimmers properly entered by a Member for that event. Failure to swim in the order listed will result in disqualification. Substitutions may be made only in the case of a documented medical emergency.

10.16 Any swimmer having finished his race, or his distance in a relay event, must leave the pool as soon as possible without obstructing any other swimmer who has not yet finished his race. Otherwise the swimmer committing the fault, or his relay team, shall be disqualified.

10.17 Should a foul endanger the chance of success of a swimmer, the referee shall have the power to allow him to compete in the next heat or, should the foul occur in a final event or in the last heat, he/she may order it to be re-swum.

10.18 No pace-making shall be permitted, nor may any device be used or plan adopted which has that effect.

11 TIMING

11.1 The operation of Automatic Officiating Equipment shall be under the supervision of appointed officials. Times recorded by Automatic Equipment shall be used to determine the winner, all placing and the time applicable to each lane. The placing and times so determined shall have precedence over the decisions of timekeepers. In the event that a break-down of the Automatic Equipment occurs or that it is clearly indicated that there has been a failure of the Equipment, or that a swimmer has failed to activate the Equipment, the recordings of the timekeepers shall be official (See Clause **13.3**). In the event that there is failure of all timing devices in a lane then the swimmer may be offered a reswim.

11.2 When Automatic Equipment is used, the results shall be recorded only to 1/100 of a second. In the event of equal times, all swimmers who have recorded the same time at 1/100 of a second shall be accorded the same placing. Times displayed on the electronic scoreboard should show 1/100 of a second.

11.3 Any timing device that is terminated by an official shall be considered a watch. Such manual times must be taken by three timekeepers appointed or approved by the Member in the country concerned. All watches shall be certified as accurate to the satisfaction of the governing body concerned. Manual timing shall be registered to 1/100 of a second. Where no Automatic Equipment is used, official manual times shall be determined as follows:

11.3.1 If two (2) of the three (3) watches record the same time and the third disagrees, the two identical times shall be the official time.

11.3.2 If all three (3) watches disagree, the watch recording the intermediate time shall be the official time.

11.3.3 With only two (2) out of three (3) watches working the average time shall be the official time.

11.4 Should a swimmer be disqualified during or following an event, such disqualification should be recorded in the official results, but no time or place shall be recorded or announced.

11.5 In the case of a relay disqualification, legal splits up to the time of the disqualification shall be recorded in the official results.

11.6 All 50 metre and 100 metre splits shall be recorded for lead-off swimmers during relays and published in the official results.

12 WORLD RECORDS

As per World Aquatics Rules **12 World Records**

13 AUTOMATIC OFFICIATING PROCEDURE

13.1 When Automatic Officiating Equipment (See World Aquatics RULE **16.3**) is used in any competition, the placing and times so determined and relay take-offs judged by such Equipment shall have precedence over the timekeepers and inspectors of turns.

13.2 When the Automatic Equipment fails to record the place and/or time of one or more swimmers in a given race:

13.2.1 Record all available Automatic Equipment times and places,

13.2.2 Record all human times and places.

13.2.3 The official place will be determined as follows:

13.2.3.1 A swimmer with an Automatic Officiating Equipment time and place must retain his relative order when compared with the other swimmers having an Automatic Officiating Equipment time and place within that race.

13.2.3.2 A swimmer not having an Automatic Officiating Equipment place but having an Automatic Equipment time will establish his relative order by comparing his Automatic Equipment time with the Automatic Officiating Equipment times of the other swimmers.

13.2.3.3 A swimmer having neither an Automatic Officiating Equipment place nor an Automatic Officiating Equipment time shall establish his relative order by the time recorded by the Semi-Automatic Officiating Equipment or watches.

13.3 The official time will be determined as follows:

13.3.1 The official time for all swimmers having an Automatic Officiating Equipment time will be that time.

13.3.2 The official time for all swimmers not having an Automatic Officiating Equipment time will be the three digital watches or the Semi-Automatic Officiating Equipment time.

13.4 To determine the relative order of finish for the combined heats of an event, proceed as follows:

13.4.1 The relative order of all swimmers will be established by comparing their official times.

13.4.2 If a swimmer has an official time which is tied with the official time(s) of one or more swimmers, all swimmers having that time shall be tied in their relative order of finish in that event.

PARA SWIMMING RULES

World Para Swimming Rules (Section 11)

For any discrepancy between the WPS Swimming Rules in effect and this document, you must use the aforementioned rules.

Complete WPS Rules and Regulations can be found at:

https://www.paralympic.org/sites/default/files/2023-04/WPS_Rules_and_Regulations_FINALJune2023.pdf

Note: WPS Rules shall apply to all identified para-swimmers attending a meet. The Referee should not make a decision related to impairment if a technical advisor or a para-swimming official is attending the meet.